Implementing a Model Checker for Performability Behaviour*

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Abstract
We describe a novel model checking algorithm for analysing the behaviour of stochastic systems with respect to their performability. Systems are modelled as action-labelled CTMCs, and the properties to be verified are specified with the help of the action-based temporal logic \textit{aCSL}. The technique is currently being implemented in our freely available prototype tool ETMCC.

1 Introduction
Performance and dependability analysis are crucial tasks during the design cycle of parallel and distributed IT systems. The common approach to performability modelling is to use some high-level formalism for model specification (e.g. SPN [1] or SPA [6]), to derive a flat CTMC from the model and to analyse the CTMC with numerical methods. The definition of the aim of analysis, i.e. the specification of the measures of interest, has not been formalised in the past. Recently, temporal logics have been proposed for the specification of performability properties, and it has been shown how such properties can be verified with the help of model checking techniques [3].

Stochastic process algebra support compositional, \textit{behaviour-oriented} performance and reliability modelling. In a nutshell, a process algebra model specifies sequences of actions which a process may perform. With \textit{stochastic} process algebra, actions are associated with stochastic delays. Their behaviour-oriented view supports composition, and is in stark contrast with the state-oriented view inherent in Petri nets or queuing networks, where tokens or jobs flow through some static structure, and where a state is naturally identified with a snapshot of the populations residing at different locations of this structure.

Ironically, all standard analysis algorithms for stochastic models are purely state-based. They compute interesting information about the model on the basis of state probabilities derived by either transient or steady-state analysis [12]. As a consequence, there is a disturbing shift of paradigms when it comes to the analysis of stochastic process algebra models: While the model is specified in a behaviour-oriented style, the performance properties of interest are defined in terms of states, on a very different level of abstraction.

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Similar to [4], we argue that a behaviour-oriented approach to the specification and analysis of performability properties is more appropriate for SPAs. To this aim, we have developed an action-based, branching-time stochastic logic, called aCSL (action-based Continuous Stochastic Logic) [9] that is inspired by the logic CSL [3]. The logic aCSL provides means to reason about continuous-time Markov chains but, opposed to CSL, it is not state-oriented. Its basic constructors are sets of actions, instead of atomic state propositions. aCSL provides means to specify temporal and timed properties, and means to quantify their probability. It allows one to specify properties such as “Once action SEND has occurred, there is at least a 30% chance that action ACK will be observed within at most 4 time units”.

The analysis of such properties can be entirely automated. We have implemented the CSL model checker ETMCC [8] which is currently being extended so that it can also check properties specified in aCSL. This paper serves two purposes. On the one hand (Sec. 3) we illustrate the use of a behaviour-oriented view by quoting from a case study (from [9]). Furthermore we discuss how known model checking algorithms need to be adapted to the behaviour-oriented setting (Sec. 4).

2 An action-based continuous stochastic logic

Stochastic process algebras can be used to generate CTMCs in a compositional manner. More precisely, they generate action-labelled CTMCs, such as the one shown below in Fig. 2, i.e. a directed graph whose transitions are labelled with tuples from the set \( \text{Act} \times \mathbb{R} \), i.e. tuples of the form (action, rate).

We briefly introduce the logic aCSL which allows one to specify performability properties. Let \( p \in [0,1] \) and \( \triangleright \in \{ \leq, <, \geq, > \} \). The state-formulas \( \Phi \) of aCSL are defined by the grammar

\[
\Phi ::= \text{true} \mid \Phi \land \Phi \mid \neg \Phi \mid S_{\triangleright p}(\Phi) \mid P_{\triangleright p}(\varphi)
\]

where \( \varphi \) stands for a path-formula as defined below. A state formula is either the constant \textit{true}, the conjunction of two state formulas, the negation of a state formula, a steady-state formula \( (S) \) or a probabilistically quantified path formula \( (P) \). The other Boolean connectives such as \( \lor \) and \( \Rightarrow \) are derived in the obvious way. \( S_{\triangleright p}(\Phi) \) asserts that the steady-state probability for a \( \Phi \)-state meets the bound \( \triangleright p \), and \( P_{\triangleright p}(\varphi) \) asserts that the probability measure of the paths satisfying \( \varphi \) meets the bound \( \triangleright p \).

Let \( A, B \subseteq \text{Act} \) and \( t \in \mathbb{R}_{\geq 0} \cup \{ \infty \} \). Path formulas \( \varphi \) are defined by the grammar

\[
\varphi ::= \Phi_A \mathcal{U}^t \Phi \mid \Phi_A \mathcal{U}^t_B \Phi
\]

where \( \mathcal{U} \) is to be read as “until”. The path-formula \( \Phi_1 A \mathcal{U}^t B \Phi_2 \) is satisfied by a path that visits only \( \Phi_1 \)-states before it eventually reaches a \( \Phi_2 \)-state, while taking only \( A \)-transitions; in addition, the time until reaching the \( \Phi_2 \)-state has to be less than \( t \) time units. The formula \( \Phi_1 A \mathcal{U}^t_B \Phi_2 \) has a related meaning, but requires in addition that (i) a transition to a \( \Phi_2 \)-state is actually made and that (ii) this transition is labelled by an action in \( B \). Further operators can be derived, such as the operators “possibly” \( (\triangleleft) \) and “necessarily” \( (\triangleright) \) which are defined as follows:

\[
\langle A \rangle \Phi = P_{>0}(\text{true}_A \mathcal{U}_{<\infty}^\infty \Phi) \quad \text{and} \quad [A] \Phi = \neg \langle A \rangle \neg \Phi.
\]

Operator \( \langle A \rangle \Phi \) states that there is some \( A \)-transition from the current state to a \( \Phi \)-state, whereas \( [A] \Phi \) states that for all \( A \)-transitions from the current state a \( \Phi \)-state is reached.
3 Application example: Multiprocessor mainframe with failures

To illustrate the power of the behaviour-oriented logics approach, we consider a multiprocessor mainframe, see Fig. 1, which was first introduced in [10] and has since then served as a standard SPA example, see e.g. [7, 5]. The multiprocessor mainframe serves two purposes: It has to process database transactions submitted by users, and it provides computing capacity to programmers maintaining the database. The system is subject to software failures which are modelled as special jobs.

Component Load represents the system load caused by the database users, the programmers and the failures. The three different system load components are modelled as Markov modulated Poisson processes, such that the intensity of the load changes between different levels. The mainframe itself is modelled by the Machine component which consists of two finite queues and four identical processors. The queues buffer incoming jobs. They are controlled by a priority mechanism to ensure that programmer jobs have lowest priority, while failures have highest priority. Each of the four processors executes user or programmer jobs waiting in the respective queues, unless a failure occurs. As failures have preemptive priority over the other two job classes, all processors stop working once action fail has occurred and then wait until the system will recover (via action repair). We refer to [10] for details of the SPA specification.

In order to illustrate the use of aCSL for specifying performance and reliability properties, we specify some properties of interest for the multiprocessor mainframe model. For each property, a description in plain English, its aCSL formulation and some explanation are given. For $A \subseteq \text{Act}$ we let $\overline{A}$ denote $\text{Act} \setminus A$, and we define the set of actions $\text{Fin} := \{ \text{finishUserJob}, \text{finishProgJob} \}$.

$\Phi_1$: In steady state, the probability that at least two processors are occupied by user jobs is greater than 0.002.

$$S_{>0.002}(\langle \text{finishUserJob} \rangle (\text{finishUserJob}) \text{true})$$

Thus, states where at least two processors are occupied by user jobs are characterised by the ability to perform action finishUserJob twice.

$\Phi_2$: There is at least a 30% chance that some job will be finished within at most 4 time units.

$$P_{\geq 0.3}(\text{true } \overline{\text{U}}_{\text{Fin}}^{\leq 4} \text{true})$$
4 Implementing a model checker for aCSL

The expressive power of the logic aCSL is paired with the possibility to fully automate the model checking of aCSL properties (on finite-state action-labelled CTMCs). In this way, the analysis of involved performability properties (such as $\Phi_4$) becomes push-button technology. We employed our model checker ETMCC to check the above\(^1\) and other properties on different instances of the multiprocessor mainframe model. We varied the size of the queues, which led to different state spaces of up to 110946 states and 761989 transitions. The results are presented in [9]. As an example, for the largest model, checking $\Phi_1$ took 18.814 seconds, while checking $\Phi_4$ took 11.603 seconds on a standard SUN workstation.

We now briefly sketch the different algorithmic ingredients needed to check aCSL. They are similar to the CSL setting, but the behaviour-oriented view requires some distinct considerations. These differences are the focus of the discussion that follows. For a given formula $\Phi$, a parse tree is generated from the formula first. Then the model checker recursively evaluates the parse tree, and subformulas are checked, starting at the leaves of the tree and finishing at the root. The subformulas are state formulas complying to the above grammar. Checking of the Boolean connectives is standard. Checking of steady-state properties requires the solving of a linear system of equations for which the tool ETMCC employs the iterative schemes of either Jacobi or Gauss-Seidel. As a preprocessing step for steady-state calculation, the strongly connected components of the CTMC are determined with the help of a graph analysis algorithm. Checking time-bounded path formulas is the most complicated. In the general case, a system of Volterra integral equations has to be solved, for which the tool ETMCC offers two solution methods: (i) numerical integration, working on discretised representations of distribution functions, and (ii) transient analysis with the help of the uniformisation method, working on a modified CTMC.

Due to limited space, we cannot present details of the model checking algorithms here. Instead, we now discuss the particularities of the behaviour-oriented approach by means of a small example. It illustrates the various steps that are carried out when checking an until-formula, decorated with sets of actions. We discuss the checking of the aCSL formula $\Phi = P_{>0.5} \left( \phi_1 \{a\} U_{\leq 5} \phi_2 \right)$ for both the untimed case (i.e. $t = \infty$) and the time-bounded

\(^1\)Since ETMCC does not yet support full aCSL, some properties were translated manually into CSL.
Figure 2: Example action-labelled CTMC

case (i.e. for finite $t < \infty$). For checking this formula on the model shown in Fig. 2, the following steps are performed mechanically:

1. Determine the set of states $E$ from which there originates a path that functionally satisfies $\Phi_1 \{a\} U_{(b)} \Phi_2$. The set $E$ is initialised as $\emptyset$. First, $\Phi_1$-states from which there is a $b$-transition to a $\Phi_2$-state are added to $E$ (in the example $s_1, s_3, s_5$). Then those $\Phi_1$-states are added to $E$ which possess an $a$-transition to a state already in $E$ (i.e. $s_2$ and $s_8$ are added to $E$). So finally $E = \{s_1, s_2, s_3, s_5, s_8\}$.

2. For the untimed case, determine the set of states $A \subseteq E$ whose outgoing paths all satisfy $\Phi_1 \{a\} U_{(b)} \Phi_2$. Set $A$ is computed by removing states from $E$. In the example, $s_2$ is removed first, since it can only make a $c$-transition to $s_4$. Afterwards, $s_1$ is removed, since it can move to $s_2$ which is no longer in $E$. Furthermore, $s_8$ is removed since it cannot make an $a$-transition to $s_7$ which is not a $\Phi_1$-state. So finally $A = \{s_3, s_5\}$.

Next, for all states, we determine the probability with which the state satisfies $\Phi_1 \{a\} U_{(b)}^{\leq \infty} \Phi_2$, i.e. regardless of the time that passes until reaching the $\Phi_2$-state. States not in $E$ have probability 0. States from $A$ have probability 1.0. In general, the probabilities for the states from $E \setminus A$ (in the example, $E \setminus A = \{s_1, s_2, s_8\}$) are determined by solving a linear system of equations for which the tool ETMCC again uses Jacobi or Gauss-Seidel. In the example, the probability for state $s_2$ is simply $1/10 + 4/10 = 0.5$, the probability for state $s_8$ is $2/10 = 0.2$, and the probability for state $s_1$ is $7/10$ plus $3/10$ times the probability which was just computed for $s_2$, i.e. $7/10 + 3/10 \times 0.5 = 0.85$.

3. For the time-bounded case, the algorithm essentially follows the strategy of [2], but the action-based view requires some modifications. When determining the set of states that satisfy the original formula $\Phi = P_{>0.5} \left( \Phi_1 \{a\} U_{(b)}^{< t} \Phi_2 \right)$ for finite $t < \infty$, it is obvious that states not in $E$ cannot satisfy $\Phi$, so no numerical calculations will have to be performed for states $s_4, s_6, s_7, s_9$. The CTMC is now modified, such that states which satisfy $-\Phi_1 \wedge -\Phi_2$ (that is states $s_4, s_7$) or $-\Phi_1 \wedge \Phi_2$ (that is states $s_6, s_9$) are made absorbing, and states which satisfy $\Phi_1 \wedge \Phi_2$ are duplicated, such that if reached by a $b$-transition they are made absorbing, while if reached by an $a$-transition they retain their original outgoing transitions (in the example, $s_3$ would be duplicated, which yields $s_3'$ and $s_3''$). All absorbing states which satisfy $\Phi_2$ are collected in a “success” macro state, while those absorbing states which satisfy neither $\Phi_1$ nor $\Phi_2$ are collected in a “failure” macro state. Then transient analysis (via uniformisation) is performed on this modified model. The probability with which a state $s$ satisfies
\( \Phi_1 \) \( \Phi_2 \) is calculated as the probability of being in the “success” macro state at time \( t \), provided that the system started in state \( s \) at time 0. A clever culmination of intermediate numerical results [11] can be adopted to our case such that these time-dependent probabilities are calculated for all states by a single uniformisation. This culmination is already implemented in ETMCC.

5 Conclusion

We presented a new method for the specification of performability measures with the help of the action-based stochastic temporal logic \textbf{aCSL}. This logic is well suited for specifying requirements of SPA models. Their analysis via model checking can be fully automated. We provided some example property specifications and discussed by example the particular algorithmic steps needed to verify properties of type time-bounded until decorated with action sets. These model checking algorithms are currently being implemented in our tool ETMCC. We are also working on extensions of the logic in order to be able to specify an even broader class of performability measures. For academic purposes the current version of ETMCC can be downloaded free of charge via \url{http://www7.informatik.uni-erlangen.de/etmcc/}. The extension to \textbf{aCSL} will be made available via this web-page.

References


